



Tshwane University
of Technology
We empower people

SHORT LEARNING PROGRAMME
Presented by department of Informatics

THE APPLICATION OF DESIGN SCIENCE RESEARCH METHODOLOGY

**Faculty of Information and
Communication Technology**

Brief Description

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The SLP introduces participants to the guidelines and application of Design Science Research Methodology, which they can apply to their research projects.



Purpose of the programme

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The purpose of this programme is to develop skills and competency in the application of Design Science Research methodology that is used to solve a research problem in the form of contextual artefact.



Learning Outcomes

Day 1

Learning outcome 1:

Investigate and establish design science research artifacts.

Learning outcome 2:

Investigate and determine relevant design science guidelines that may be used for the research project.

Day 2

Learning outcome 1:

Integrate and align the research project into design science guidelines.

Day 3

Learning outcome 1:

Apply steps 1 and 2 of the selected design science guidelines to your research project/topic.

Day 4

Learning outcome 1:

Investigate and analyse types of evaluation frameworks that may be used for the research project.

Upon completion participant will be able to receive Certificate of completion

Who should attend?

Individuals who have obtained an NQF Level 6 qualification and are pursuing NQF Level 7 qualifications and beyond in the field of ICT -business information systems/ Informatics as well as researchers within the targeted Academic and Industry.

Entry Requirements

The participants must have at least an NQF Level 6 undergraduate degree in ICT business information systems or informatics

Duration: 4 Days

COST: R5500

DATE: TBC

DELIVERY MODE: Online

REGISTRATION AND ENQUIRIES:

Tel: +27 12 382 4600

Email: EnquiriesCE@tut.ac.za



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